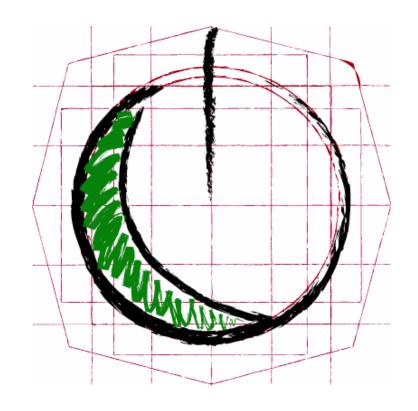
#### **Electronics:**

The New Major Electricity End Use

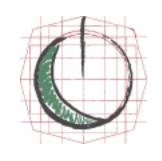


# ACEEE NATIONAL SYMPOSIUM ON MARKET TRANSFORMATION March 14, 2005 Bruce Nordman Lawrence Berkeley National Laboratory

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#### Overview

- Terms
- Electronics are Different
- Networks
- Displays
- User Interfaces
- Predictions
- Needs for Energy Efficiency Institutional Issues



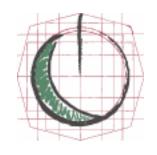
Problems/
Opportunities
In Blue

Examples/ Anecdotes in Red

Technologies are happening...What to do about them?



#### **Terms**



Information Technology <==> Consumer Electronics

 $\Rightarrow$  **Electronics** (or IT):

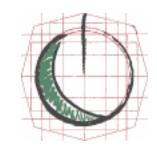
Devices whose primary function is Information (obtain, store, manage, present)

Cameras: IT or CE? Still vs. Video Displays

- Electronics in non-electronic products
  - Controls (incl. remote), displays, network connections
- Product boundary: AC-powered only -- *or* also low-voltage distribution? USB Fridge



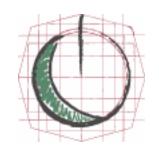
# Electronics are Different (1)



- Less constrained by physics
  - Both maximum and minimum consumption
- Energy cost usually small fraction of purchase price
- Service-provider selection of products
  - Set-top boxes, Broadband modems/routers, Mobile phones
- Inherently global models / technologies
- Key role of Power Supplies / DC Power
- Number of discrete devices per home



# Electronics are Different (2)



- Rate of Change: Technology, Models, Product Types, Combination, Division, ...
- Digital Network Connections
- Capability and power consumption can change with software / updates; easier hardware changes
- Energy consumption often usage dominated
  - Easy for device activity to deliver no useful service
  - Configuration can be critical
     User Interface

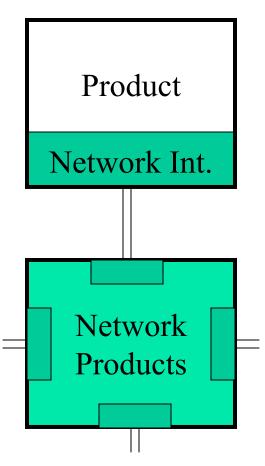


# Networks (1)



- **Direct** Consumption of Network Interfaces, Network Products
  - Network Link Speeds / Modulations
    PC: 10 100 Mbps
    100 Mbps +0.2 W
    1 Gbps +2 W
    10 Gbps +20 W
  - Distributed DC power over
     network links (w/ or w/o control)
     USB, USBPowerPlus, Ethernet





# Networks (2)



- Induced Consumption
  - Lack of support for low power modes in network protocols:
     Network Insomnia, Network Chatter, Falling off Network
  - Feedback failures
- Today's Networks: PC-dominated. Tomorrow: mostly **not** PCs
- Security, Content Protection: Increase power and on-times
  - Satellite set-top boxes;
     IEEE 1394/Firewire links

#### **Principles**

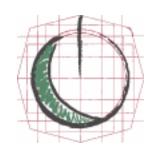
- Routine activity not keep machine awake
- Maintain network presence in sleep
- Clear state communication to user, other network devices

Example: 1 Desktop + 1 Notebook,

+ 1 Network Device => 100 W!



# **Displays**



- Displays: Images, Sounds, ?????
- Flat Panels & Wireless => Remote
  Wireless speakers: No PM; Some subwoofers have PM
- Larger, tiled, more, new applications voir => Much more display area/person

Future: 100s of W of connected displays/home

- Many emerging Display Technologies
- Intersection with Lighting (solid state)



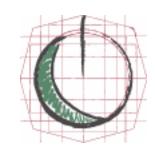
#### **User Interfaces**



- Displays
  - Multiple sources
  - More input options
    - Speech, gestures, presence, touch, wired network (Ethernet), IR, WiFi, Bluetooth, RFID, switches, ...
    - => Need for User Interface Standards
- Demise of CE 2-state power model
  - => Need for Remote Control standards (internal & external)
- IEEE 1621: "Power Control User Interface Standard"
  - terms, symbols, colors, dynamics



#### **Predictions**



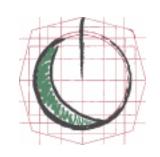
- Displays

  More quantity, area, usage
- Networks
  - Large increases in energy use and significant savings
- Key Problems
  - Legacy Products, Security, Content Protection
- Farther Out

mm

- Wireless Power Distribution
- Residential Electronics Consumption
  - Initially more energy use; longer term modest savings

# Needs — Research and Policy



- ⇒ Strategy: Anticipate problems before appear rather than fix after the fact => Anticipatory research
- Clear & Ambitious Agenda
  - Clear and strong focus of funding and responsibility
- Overall approach: Different from traditional end uses
  - Work with industry cooperatively and through standards organizations (heavy hand only when necessary)
- Institutional Needs
  - Federal responsibility
  - MT agenda

- Active engagement with industry,
   esp. standards, protocols
- At this time, Action more important than Baseline



# **Questions/Comments**

